AUTO RACING

The payoff on a winning selection varies according to the odds.

## EXAMPLE:

| DRIVER | ODDS |
| :--- | :---: |
| Jimmie Johnson | +600 |
| Kyle Busch | +800 |
| Kasey Kahne | $+5,000$ |
| Ryan Newman | $+10,000$ |

To wager on auto racing, you typically pick the winner of the race.

Typically, 20-30 drivers will be listed along with a "field" (all others).

For example, if the player wagers $\$ 10$ on Kyle Busch and he wins the race, the player wins $\$ 80$ plus their $\$ 10$ back totaling $\$ 90$.

## PROPOSITION WAGERS:

| DRIVER | ODDS |
| :--- | :---: |
| Jimmie Johnson | -130 |
| Kyle Busch | +110 |

Auto racing match-ups pit two drivers against each other in a head-to-head wager. The driver with the better finish in the race wins the match-up. Sometimes multiple drivers are listed in a group where the best finish in the group wins the wager.

In the example, a wager on Jimmie Johnson for $\$ 13$ wins $\$ 10$, returning $\$ 23$. Wagering $\$ 10$ on Kyle Busch pays $\$ 11$ plus the wagered $\$ 10$ back for a total of $\$ 21$.

Other props may also be posted, such as the over/ under on the number of cautions in the race or which car manufacturer wins.

Lines can be found on other series and open wheel races.

## SPECIAL NOTE: Please reference our "House Rules"

 for specific rules governing the manner in which the outcome of each sport, event or contest (player or otherwise) is determined. These rules cover cancellations, overtime, conditions to win, conditions to tie, conditions to lose, refunds, parlay payment reductions and all other actions that affect the outcome of your wager.


